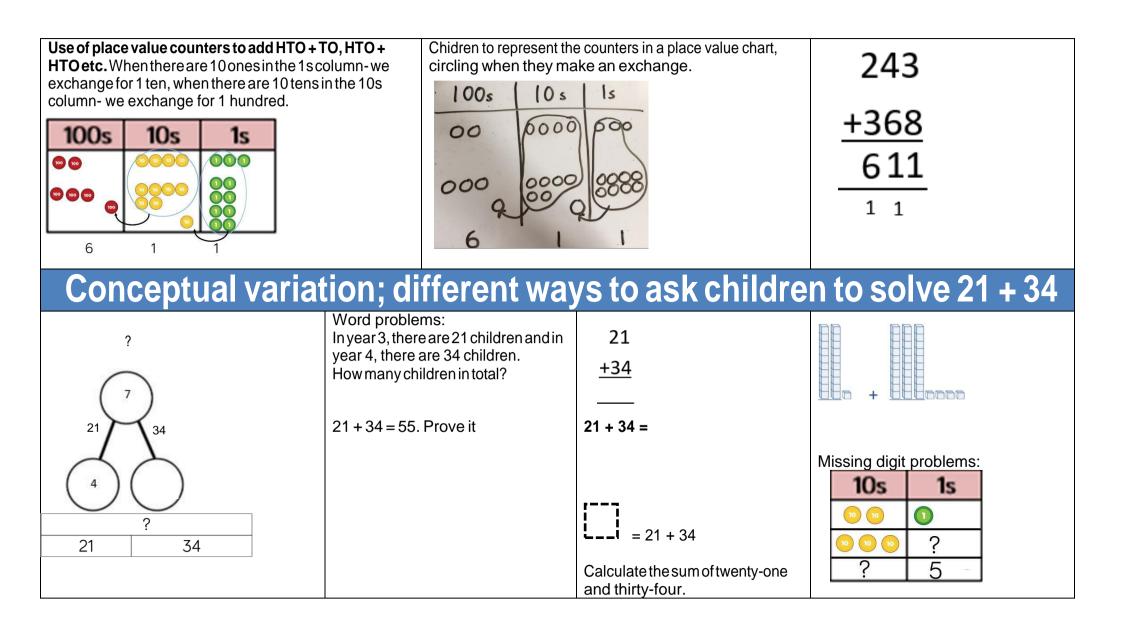
Calculation policy: Addition

Key language: sum, total, parts and wholes, plus, add, altogether, more, 'is equal to' 'is the same as'.

Concrete	Pictorial	Abstract
Combining two parts to make a whole (use other resources too e.g. eggs, shells, teddy bears, cars).	Children to represent the cubes using dots or crosses. They could put each part on a part whole model too.	4+3=7 Four is a part, 3 is a part and the whole is seven.
Counting on using number lines using cubes or Numicon.	Abar model which encourages the children to count on, rather than count all.	The abstract number line: What is 2 more than 4? What is the sum of 2 and 4? What is the total of 4 and 2? 4 + 2

Regrouping to make 10; using ten frames and counters/cubes or using Numicon. 6 + 5	Children to draw the ten frame and counters/cubes.	Children to develop an understanding of equality e.g. $6 + \Box = 11$ $6 + 5 = 5 + \Box$ $6 + 5 = \Box + 4$
TO + O using base 10 . Continue to develop understanding of partitioning and place value. 41 + 8	Children to represent the base 10 e.g. lines for tens and dot/crosses for ones.	$ \begin{array}{c} 41 + 8 \\ & 1 + 8 = 9 \\ 40 + 9 = 49 \\ & 40 + 9 \\ & 4$
TO + TO using base 10. Continue to develop understanding of partitioning and place value. 36 + 25	Chidlren to represent the base 10 in a place value chart. $ \begin{array}{c c} 10s & 1s \\ \hline 111 & \hline 6 & 1 \end{array} $	Looking for ways to make 10. 36 + 25 = 30 + 20 = 50 5 + 5 = 10 50 + 10 + 1 = 61 1 5 36 Formal method: $\frac{+25}{61}$ 1

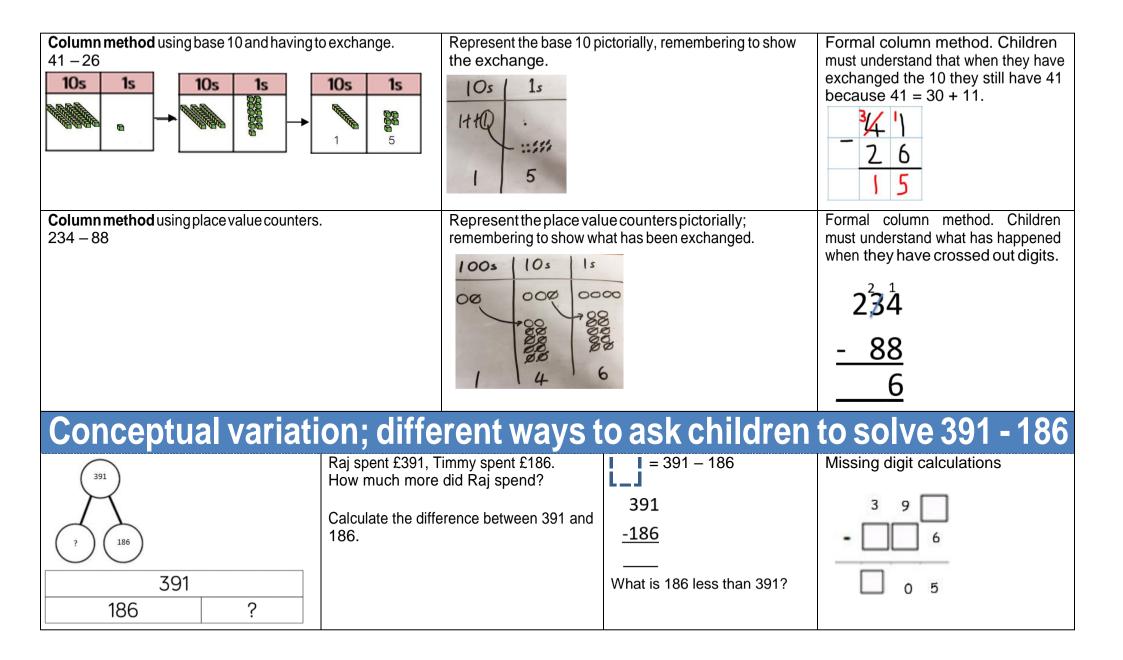


Calculation policy: Subtraction

Key language: take away, less than, the difference, subtract, minus, fewer, decrease.

Concrete	Pictorial	Abstract
Physically taking away and removing objects from a whole (ten frames, Numicon, cubes and other items such as beanbags could be used).	Children to draw the concrete resources they are using and cross out the correct amount. The bar model can also be used.	4-3 = = 4 - 3
4-3=1	XXXX XXX	4 3 ? 4 ? 3
Counting back (using number lines or number tracks) children start with 6 and count back 2. 6-2=4	Children to represent what they see pictorially e.g.	Children to represent the calculation on a number line or number track and show their jumps. Encourage children to use an empty number line
	12345678910	012345678910
		46

Finding the difference (using cubes, Numicon or Cuisenaire rods, other objects can also be used). Calculate the difference between 8 and 5.	Children to draw the cubes/other concrete objects which they have used or use the bar model to illustrate what they need to calculate.	Find the difference between 8 and 5. 8 – 5 the difference is Children to explore why 9-6=8-5=7-4 have the same difference.
Making 10 using ten frames. 14 - 5 -4 $-1-4$ -1	Children to present the ten frame pictorially and discuss what they did to make 10.	Children to show how they can make 10 by partitioning the subtrahend. 14 - 5 = 9 4 1 14 - 4 = 10 10 - 1 = 9
Column method using base 10. 48-7 10s 1s 48-7 4 1	Children to represent the base 10 pictorially.	Column method or children could count back 7. 4 8 - 7 4 1



Calculation policy: Multiplication

Key language: double, times, multiplied by, the product of, groups of, lots of, equal groups.

Concrete	Pictorial	Abstract
Repeated grouping/repeated addition 3×4 $4 + 4 + 4$ There are 3 equal groups, with 4 in each group. Image: Colspan="2">Image: Colspan="2" Image: Colspan="2" Image: Colspan="2" Image: Colspan="2" Image: Colspan="2" Image: Colspan="2">Image: Colspan="2" Image: Colspan="2" Image: Colspan="2" Image: Colspan="2"	Children to represent the practical resources in a picture and use a bar model.	3 × 4 = 12 4 + 4 + 4 = 12
Number lines to show repeated groups- 3 × 4	Represent this pictorially alongside a number line e.g.:	Abstract number line showing three jumps of four. $3 \times 4 = 12$

Use arrays to illustrate commutativity counters and other objects can also be used. $2 \times 5 = 5 \times 2$ 2 lots of 5 5 lots of 2	Children to represent the arrays pictorially.	Children to be able to use an array to write a range of calculations e.g. $10=2\times5$ $5\times2=10$ 2+2+2+2+2=10 10=5+5
Partition to multiply using Numicon, base 10 or Cuisenaire rods. 4 × 15	Children to represent the concrete manipulatives pictorially. $ \begin{array}{c c} \hline Os & Is \\ \hline I & \hline I \hline $	Children to be encouraged to show the steps they have taken. 4×15 $10 ext{ for } 10 ext$
Formal column method with place value counters (base 10 can also be used.) 3×23	Children to represent the counters pictorially. $ \begin{array}{c c c c c c c c c c c c c c c c c c c $	Children to record what it is they are doing to show understanding. 3×23 $3 \times 20 = 60$ $3 \times 3 = 9$ $20 \ 3 \ 60 + 9 = 69$ 23 $\frac{\times 3}{69}$

Formal column method with place value cou 6 x 23	e.g. the image below.	ounters/base 10, pictorially	Formal written method $6 \times 23 =$ 23 $\frac{\times 6}{138}$	
When children start to multiply 3d × 3d ar To get 744 children have solved 6 × 12 To get 2480 they have solved 20 × 124	4.		$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	6 × 22
23 23 23 23 23 23 ?	Mai had to swim 23 lengths, 6 times Fin a week.	dtheproductof6and23 23= = 6 × 23 6 23	What is the calculation? What is the product?	1s 000000000000000000000000000000000000

Calculation policy: Division Keylanguage: share, group, divide, divided by, half.

Concrete	Pictorial	Abstract
Sharing using a range of objects. 6 ÷ 2	Represent the sharing pictorially.	6 ÷ 2 = 3
		3 3
	· · · · · · · · · · · · · · · · · · ·	Children should also be encouraged to use their 2 times tables facts.
Repeated subtraction using Cuisenaire rods above a ruler. 6 ÷ 2	Children to represent repeated subtraction pictorially.	Abstract number line to represent the equal groups that have been subtracted.
-2 -2 -2 -2 -2 -2 -2 -2	-2 -2 -2 -2 -2 -2 -2 -2	-z -2 -2 0 1 2 3 4 5 6 3 groups
3 groups of 2		

 2d÷1d with remainders using lollipop sticks. Cuisenaire rods, above a ruler can also be used. 13÷4 Use of lollipop sticks to form wholes-squares are made because we are dividing by 4. 	Children to represent the lollipop sticks pictorially.	 13 ÷ 4 – 3 remainder 1 Children should be encouraged to use their times table facts; they could also represent repeated addition on a number line. '3 groups of 4, with 1 left over'
There are 3 whole squares, with 1 left over.	There are 3 whole squares, with 1 left over.	$ \begin{array}{c} \begin{array}{c} \begin{array}{c} \begin{array}{c} \begin{array}{c} \begin{array}{c} \begin{array}{c} \end{array}\\ \end{array}\\ \end{array}} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \end{array} \\ \end{array} \\ \end{array} $ } \\ \end{array} } } \\ \end{array} } } \\ \end{array} } \\ \end{array} } \\ \end{array} } \\ \end{array} } } \\ \end{array} } \\ } } } } } } } } } }
Sharing using place value counters. $42 \div 3 = 14$	Children to represent the place value counters pictorially.	Children to be able to make sense of the place value counters and write calculations to
•••••• 10s 1s 10s 1s	00000 000000 00 000000 00 000000 00	show the process. $42 \div 3$ 42 = 30 + 12
$ \boxed{ \begin{array}{c} \\ \\ \\ \\ \\ \end{array} \end{array} } \xrightarrow{ \begin{array}{c} \\ \\ \\ \\ \end{array} \end{array} } \xrightarrow{ \begin{array}{c} \\ \\ \\ \\ \\ \\ \end{array} \end{array} } \xrightarrow{ \begin{array}{c} \\ \\ \\ \\ \\ \\ \\ \end{array} } \xrightarrow{ \begin{array}{c} \\ \\ \\ \\ \\ \\ \\ \end{array} } \xrightarrow{ \begin{array}{c} \\ \\ \\ \\ \\ \\ \\ \\ \\ \end{array} } \xrightarrow{ \begin{array}{c} \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\$	0 0000	$30 \div 3 = 10$ $12 \div 3 = 4$ 10 + 4 = 14
10s 1s $0 0 0 0 0$ $= 14$ $10s 1s$ $0 0 0 0 0$ $= 14$	0 0000	
	0 10000	

Short division using place value counters to group. $615 \div 5$

100s	10s	1s
80 80 80 80 80 80		00000 00000 00000
1	2	3

1. Make 615 with place value counters.

2. How many groups of 5 hundreds can you make with 6 hundred counters?

3. Exchange 1 hundred for 10 tens.

4. How many groups of 5 tens can you make with 11 ten counters?

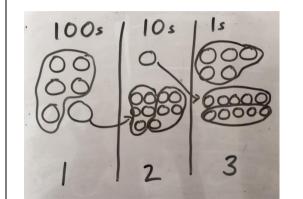
5. Exchange 1 ten for 10 ones.

6. How many groups of 5 ones can you make with 15 ones?

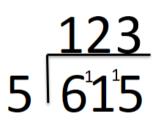
Long division using place value counters 2544 ÷ 12

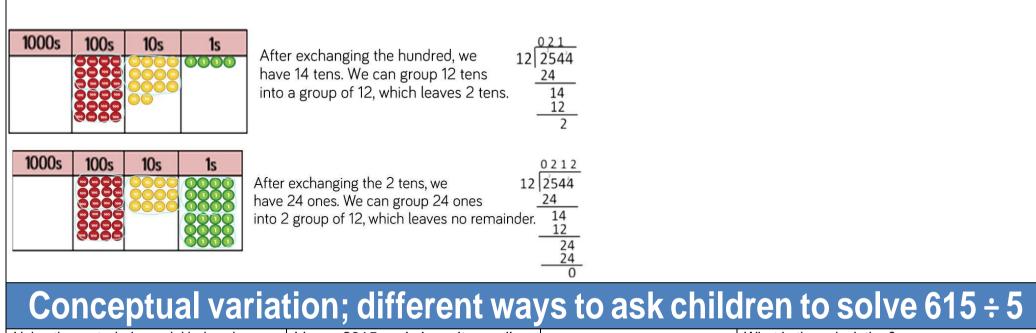
1000s	100s	10s	1s 0000	We can't group 2 thousands into groups of 12 so will exchange them.	
1000s	100s	10s	1s 0000	We can group 24 hundreds into groups of 12 which leaves with 1 hundred.	12 2544 <u>24</u> 1

Represent the place value counterspictorially.



Children to the calculation using the short division scaffold.





Using the part whole model below, how can you divide 615 by 5 without using short division?	I have £615 and share it equally between 5 bank accounts. How much will be in each account?	5 615	What is the cal What is the a		
615 500 100 15	615 pupils need to be put into 5 groups. How many will be in each group?	615 ÷ 5 =	100s	10s	1s 00000 00000 00000

	EYFS/Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Addition	Combining two parts to make a whole: part whole model. Starting at the bigger number and counting on- using cubes. Regrouping to make 10 using ten frame.	Adding three single digits. Use of base 10 to combine two numbers.	Column method- regrouping. Using place value counters (up to 3 digits).	Column method- regrouping. (up to 4digits)	Column method- regrouping. Use of place value counters for adding decimals.	Column method- regrouping. Abstract methods. Place value counters to be used for adding decimal numbers.
Subtraction	Taking away ones Counting back Find the difference Part whole model Make 10 using the ten frame	Counting back Findthedifference Part whole model Make 10 Use of base 10	Column method with regrouping. (up to 3 digits using place value counters)	Column method with regrouping. (up to 4 digits)	Column method with regrouping. Abstractfor whole numbers. Start with place value counters for decimals- with the same amount of decimal places.	Column method with regrouping. Abstract methods. Place value counters for decimals with different amounts of 3 decimal places.

plication	Recognising and making equal groups. Doubling Counting in multiples Use cubes, Numicon and other objects in the classroom	commutative	Arrays 2d×1dusingbase 10	Column multiplication- introduced with place value counters. (2 and 3 digit multiplied by 1 digit)	Column multiplication Abstract only but might need a repeat of year 4 first(up to 4 digit numbers multiplied by 1 or 2 digits)	Column multiplication Abstract methods (multi-digit up to 4 digits by a 2 digit number)
ç	Sharing objects into groups Division as grouping e.g. I have 12 sweets and put them in groups of 3, how many groups? Use cubes and draw round 3 cubes at a time.	Division within arrays - linking to multiplication Repeated subtraction	Division with a remainder-using lollipop sticks, times tables facts and repeated subtraction. 2ddivided by 1d using base 10 or place value counters	Division with a remainder Short division (up to 3 digits by 1 digit- concrete and pictorial)	Short division (up to 4 digits by a 1 digit number including remainders)	Short division Long division with place value counters (up to 4 digits by a 2 digit number) Children should exchange into the tenths and hundredths column too